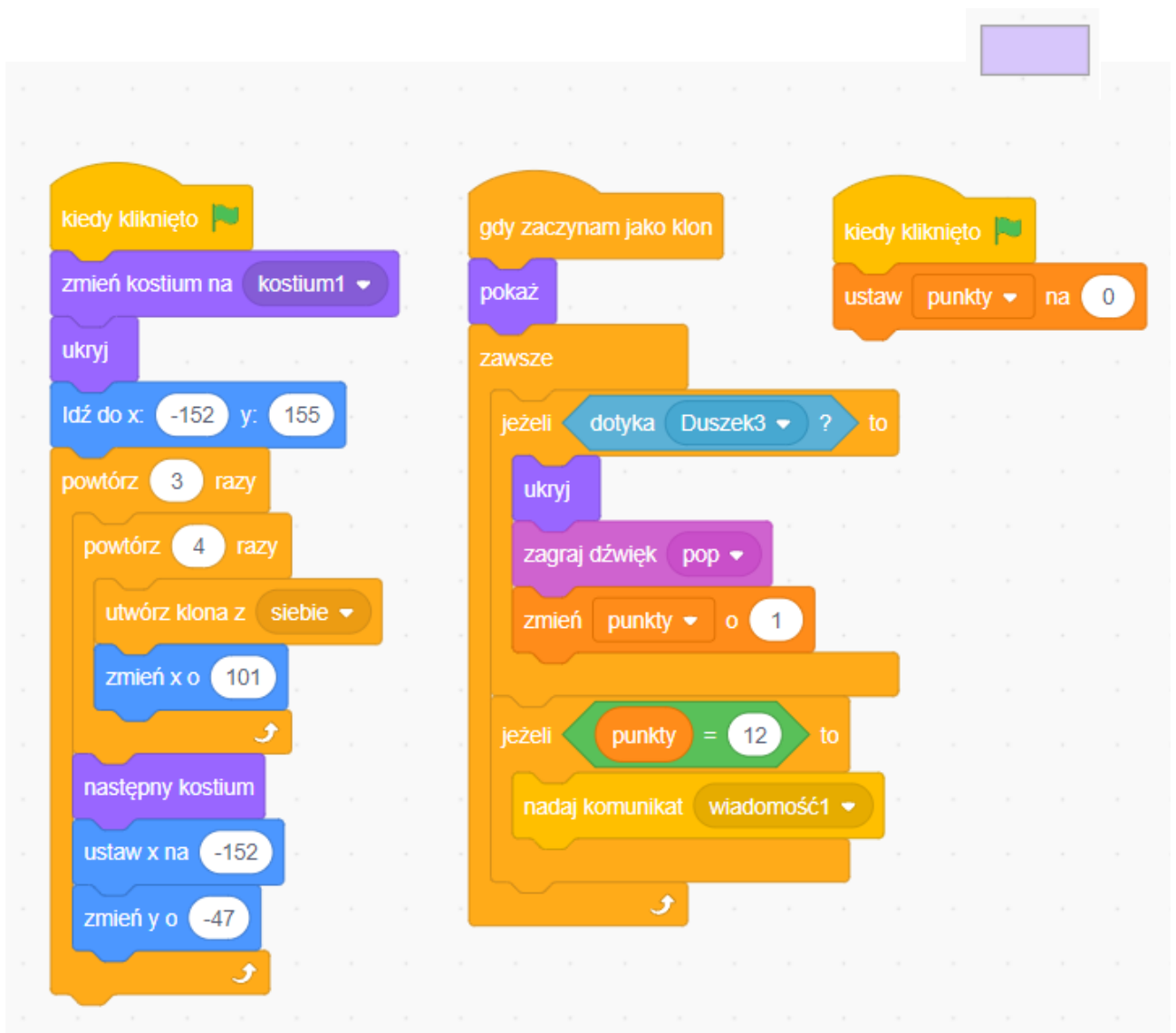


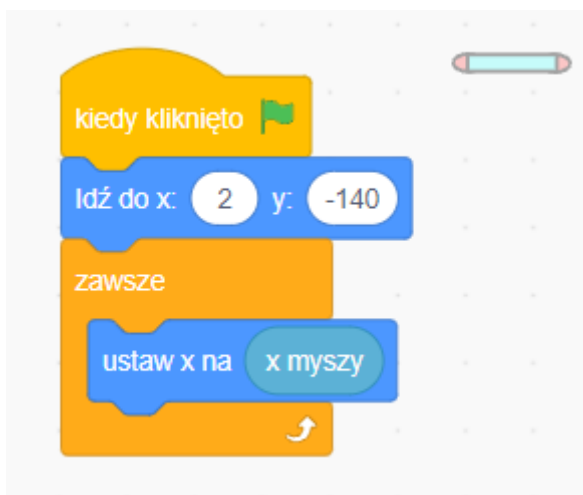
SKRYPTY CEGIEŁ



The image shows a Scratch script for a brick game. It consists of three main event-driven blocks:

- When clicked:** Change costume to 'kostium1', hide, move to x: -152, y: 155, repeat 3 times: repeat 4 times: create clone of self, change x by 101, next costume, set x to -152, change y by -47.
- When I start as a clone:** Show, then a 'forever' loop: if 'dotyka Duszek3?' is true: hide, play sound 'pop', change 'punkty' by 1; if 'punkty = 12' is true: send message 'wiadomość1'.
- When clicked:** Set 'punkty' to 0.

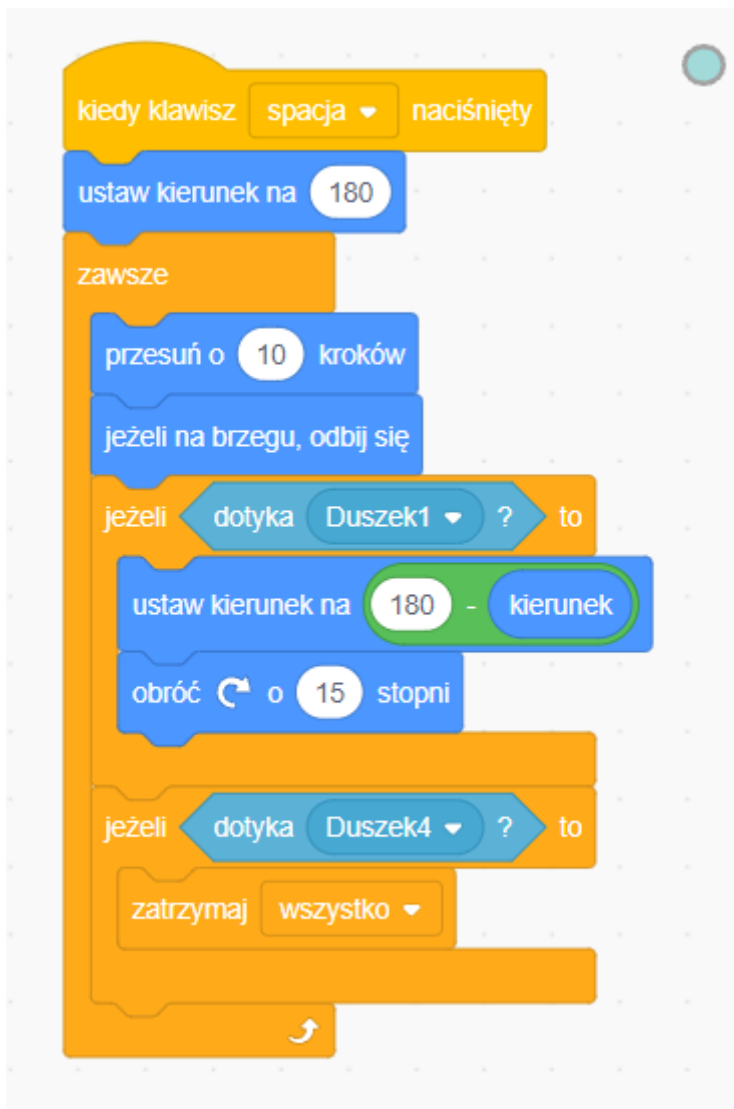
SKRYPTY PLATFORMY



The image shows a Scratch script for a platform. It consists of two main event-driven blocks:

- When clicked:** Move to x: 2, y: -140.
- Forever loop:** Set x to 'x myszy'.

SKRYPTY PIŁKI



SKRYPT WYGRANEJ

